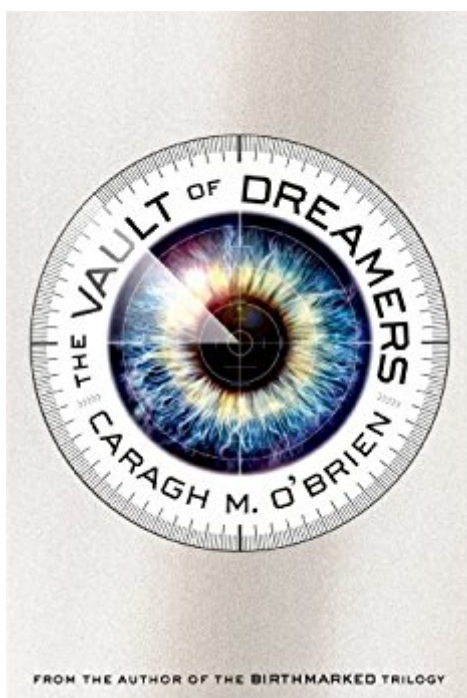


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The Vault Of Dreamers (The Vault Of Dreamers Trilogy Book 1)



Synopsis

The Forge School is the most prestigious arts school in the country. The secret to its success: every moment of the students' lives is televised as part of the insanely popular Forge Show, and the students' schedule includes twelve hours of induced sleep meant to enhance creativity. But when first year student Rosie Sinclair skips her sleeping pill, she discovers there is something off about Forge. In fact, she suspects that there are sinister things going on deep below the reaches of the cameras in the school. What's worse is, she starts to notice that the ridges of her consciousness do not feel quite right. And soon, she unearths the ghastly secret that the Forge School is hiding—and what it truly means to dream there. From Caragh M. O'Brien, author of the Birthmarked trilogy comes the first book in a new series, The Vault of Dreamers, a fast-paced, psychologically thrilling novel about what happens when your dreams are not your own.

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Customer Reviews

The Vault of Dreamers by Caragh M. O'Brien introduces a futuristic look at reality shows and the conspiracies behind them. In a sort of Big Brother meets America's Next Top Model, O'Brien

Got Talent, The Forge Show follows the most talented young artists in the country and the more viewers they attract, the more ads they get, money for college, etc. That's the basic breakdown of this school setting reality show, but Rosie Sinclair was in it for the education. She knew staying in her poor town living in a boxcar offered her no future. The Forge School became her miracle. Until it became her nightmare. Rosie's journey is very well defined. She goes from artistic hopeful to accepted member of a clique by doing what she does best, directing. I think that's a brilliant use of talent by O'Brien the way she structured that character. After that she's an academic and a lover, still her personality doesn't change. She knows there are cameras and by that point she also knows something else is going on, but she sees no point in being other than she is. This is a brilliant message to girls from all walks in all situations. I also love that O'Brien used a protagonist like Rosie to tell this story and uncover the secrets beneath Forge, because she had everything to lose by letting the truth out and she did it anyway.

Caragh O'Brien's young adult novel The Vault of Dreamers is the first in a new series. It follows Rosie Sinclair as she attends the Forge School, a place where creativity is supposedly fostered. Students are required to sleep for twelve hours each night, because this is believed to provide optimal originality and insight. But it also means that they have to take a sleeping pill every night and that they can never experience night life. That's very problematic for Rosie because the night inspires her. So one day, she skips the pill and sneaks out side. It is harmless at first, but as she keeps skipping pills and exploring the school at night, she discovers evil secrets about the place that's supposed to only do her good. The Vault of Dreamers has all of the aspects of a dystopian contemporary novel. Rosie Sinclair is all alone up against seemingly insurmountable odds, determined to reveal her opponents' motives for the greater good of society. And, along the way, she falls in love with an expected figure. Even though the premise is quite original, one's dreams are not one's own because someone is stealing them. The writing, dialogue and characters are clichéd for the most part. Each character is an overdone trope of a person. Rosie is the poor girl trying to get out of her unfortunate home life. Linus is the bad guy from the wrong side of the tracks, with a hidden sensitive side. Burnham is the big-man-on-campus nice guy. Paige is the stereotypical sidekick best friend. The action of the novel is predictable as well. Rosie uncovers a secret and is shut down by all of her peers. This happens again and again until she is finally caught in the act and

punished. Nothing is resolved. The plot is wholly underdeveloped and unexplained. The idea of mining one's dreams is so intriguing that it warrants further explanation. At the end of the novel, one is left sitting there, wondering what dream mining really is. Overall, the novel is enticing and fresh. The premise is excellent, it just needs to be developed a bit more. That goes for the characters as well. That being said, The Vault of Dreamers is just the first installment in a new series, so maybe O'Brien is waiting to reveal more in the next few novels.

It's refreshing to see a YA novel with elegant prose that still captures the voices of the young characters. Normally, I'm not a big fan of sci-fi, but the book's premise seemed fascinating, and I have enjoyed the recent rise in dystopian novels, so I decided to give it a try. I'm glad I did. This novel had my heart beat rising and falling with the action, and my fingers were twitching to turn the pages. Mystery, romance, sci-fi, and action filled the pages, and I loved the mix of the genres. I especially enjoyed main character, Rosie's, love interest, Linus. Their scenes were so sweet, and I was always rooting for them to succeed. The concept was fascinating, and I didn't expect all of the twists and turns throughout the novel. There were moments my jaw actually dropped with shock. The only thing I'm unsure of is the ending. I'm slightly confused about what really happened, and there are many unanswered questions, but I'm hoping the sequel will redeem it. It seemed a bit rushed at the end, but I'm willing to give the rest of the series a chance since the rest of the novel was brilliant. I'm anxious to find out what happens next (and what's happening now!)

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